

# CS 2500: Algorithms

## Lecture 13: Quick Sort

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# Quicksort Algorithm

- A sorting algorithm developed by Tony Hoare in 1959.
- Uses a divide-and-conquer approach to sort elements.
- In merge sort, the list  $a[1:n]$  was divided at its midpoint into subarrays which were independently sorted and later merged.
- In quicksort, the division into two subarrays is made so that the sorted subarrays do not need to be merged later.



# Divide and Conquer in Quicksort

- **Divide:** Partition the array into two subarrays around a pivot element.
- **Conquer:** Recursively apply quicksort to the subarrays.
- **Combine:** No need to merge, as the array elements are sorted in place.



# Partitioning in Quicksort

- Choose a pivot element and rearrange the array such that:
- Elements less than the pivot are on the left.
- Elements greater than the pivot are on the right.
- Pivot is then in its correct position.



# Partitioning in Quicksort

- **Partitioning problem:** Given an array  $a[1 : n]$  and a pivot  $x$ , partition the array such that:

$$\forall i, 1 \leq i \leq m \Rightarrow a[i] \leq x$$

$$\forall j, m + 1 \leq j \leq n \Rightarrow a[j] > x$$

where  $m$  is the partition index with  $1 \leq m \leq n$ .



# Hoare Partition

- Developed by C.A.R. Hoare as part of the original quicksort.
- Uses two indices that move towards each other to swap elements around the pivot.
- Stops when indices cross, leaving the pivot element between the partitions.



# Hoare Partition: Algorithm

```
1  Algorithm Partition( $a, m, p$ )
2  // Within  $a[m], a[m+1], \dots, a[p-1]$  the elements are
3  // rearranged in such a manner that if initially  $t = a[m]$ ,
4  // then after completion  $a[q] = t$  for some  $q$  between  $m$ 
5  // and  $p-1$ ,  $a[k] \leq t$  for  $m \leq k < q$ , and  $a[k] \geq t$ 
6  // for  $q < k < p$ .  $q$  is returned. Set  $a[p] = \infty$ .
7  {
8       $v := a[m]; i := m; j := p;$ 
9      repeat
10     {
11         repeat
12              $i := i + 1;$ 
13         until ( $a[i] \geq v$ );
14
15         repeat
16              $j := j - 1;$ 
17         until ( $a[j] \leq v$ );
18
19         if ( $i < j$ ) then Interchange( $a, i, j$ );
20     } until ( $i \geq j$ );
21
22      $a[m] := a[j]; a[j] := v;$  return  $j$ ;
23 }

1  Algorithm Interchange( $a, i, j$ )
2  // Exchange  $a[i]$  with  $a[j]$ .
3  {
4       $p := a[i];$ 
5       $a[i] := a[j]; a[j] := p;$ 
6  }
```



# Hoare Partition

- Algorithm Partition accomplishes an in-place partitioning of the elements of  $a[m:p]$ .
- It is assumed that  $a[p] \geq a[n]$  and that  $a[m]$  is the partitioning element.
- If  $m = 1$  and  $p = 1 = n$ , then  $a[n+1]$  must be defined and must be greater than or equal to all elements in  $a[1:n]$ .
- The assumption that  $a[n]$  is the partition element is merely for convenience; other choices for the partitioning element than the first item in the set are better in practice.
- The function  $\text{Interchange}(a, i, j)$  exchanges  $a[i]$  with  $a[j]$ .



# Hoare Partition: Example

(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)	(9)	(10)	$i$	$p$
65	70	75	80	85	60	55	50	45	$+\infty$	2	9
65	45	75	80	85	60	55	50	70	$+\infty$	3	8
65	45	50	80	85	60	55	75	70	$+\infty$	4	7
65	45	50	55	85	60	80	75	70	$+\infty$	5	6
65	45	50	55	60	85	80	75	70	$+\infty$	6	5
60	45	50	55	65	85	80	75	70	$+\infty$		



# Quick Sort

---

```
1  Algorithm QuickSort( $p, q$ )
2  // Sorts the elements  $a[p], \dots, a[q]$  which reside in the global
3  // array  $a[1 : n]$  into ascending order;  $a[n + 1]$  is considered to
4  // be defined and must be  $\geq$  all the elements in  $a[1 : n]$ .
5  {
6      if ( $p < q$ ) then // If there are more than one element
7      {
8          // divide  $P$  into two subproblems.
9           $j := \text{Partition}(a, p, q + 1)$ ;
10         //  $j$  is the position of the partitioning element.
11         // Solve the subproblems.
12         QuickSort( $p, j - 1$ );
13         QuickSort( $j + 1, q$ );
14         // There is no need for combining solutions.
15     }
16 }
```

---



# Quick Sort: Analysis

- Quick Sort is a divide-and-conquer algorithm.
- The time complexity is determined by the number of element comparisons,  $C(n)$ .
- The analysis assumes:
  - Elements are distinct.
  - Each element has an equal probability of being the pivot during partition.



## Quick Sort: Worst-Case Analysis

- In each recursive call to `Partition(a,m,p)`, the pivot divides the array.
- Worst-case occurs when the pivot consistently partitions the array in a highly unbalanced way (e.g., smallest or largest element).



# Quick Sort: Worst-Case Analysis

## Recursive Structure and Comparisons at Each Level

- **Level 1:**

- Start by partitioning the entire array of size  $n$ .
- One Partition call is made.
- **Comparisons at this level:**  $n$

- **Level 2:**

- After the first partition, we have two subarrays, but in the worst case, one subarray is empty, and the other has  $n - 1$  elements.
- Two Partition calls are made, but one subarray contains no elements.
- **Comparisons at this level:**  $n - 1$ .

- **This process continues:**

- At each level, the size of the subarray decreases by 1.
- Comparisons continue until the subarray size reduces to 2, at which point 1 comparison is made.



## Quick Sort: Worst-Case Analysis

$$\begin{aligned}C_w(n) &= n + (n - 1) + (n - 2) + (n - 3) + \cdots + 2 \\&= \sum_{k=2}^n k \\&= \frac{n(n+1)}{2} - 1 \\&= \frac{n^2 + n - 2}{2} \\&= O(n^2)\end{aligned}$$



## Quick Sort: Average-Case Analysis

- Let  $C_A(n)$  be the average number of comparisons made by Quick Sort to sort an array of size  $n$ .
- Assumptions:
  - **Distinct Elements:** All  $n$  elements to be sorted are distinct.
  - **Uniform Pivot Selection:** The pivot element  $v = a[m]$  in a call to `Partition(a,m,p)` has an equal probability of being any of the  $p - m$  elements in the subarray  $a[m \dots p - 1]$ .



# Quick Sort: Average-Case Analysis

## Aim:

- Find a recurrence equation for  $C_A(n)$ .
- Solve the recurrence equation obtained above to determine the order of growth.



## Quick Sort: Average-Case Analysis

**Question:** How many comparisons does Quick Sort make in the first partitioning step?

**Answer:** Quick Sort makes  $n + 1$  comparisons in the first partitioning step.



### Number of comparisons of pivot with non-pivot elements:

- Total Elements to Partition:  $n = p - m$  (the size of the subarray  $a[m \dots p - 1]$ ).
- Pivot Element:  $v = a[m]$ .
- Non-Pivot Elements:  $n - 1$  (since the pivot is one element).
- Each Non-Pivot Element is compared with the pivot at least once.
- Total Comparisons:  $n - 1$ .



# Quick Sort: Average-Case Analysis

## When the First Inner Loop Ends:

- After passing all elements less than  $v$ , the loop increments  $i$  one more time. This increment leads to a comparison where  $a[i] \geq v$ .
- This is the **first extra comparison**, which evaluates to true, causing the loop to exit.

## When the Second Inner Loop Ends:

- After passing all elements greater than  $v$ , the loop decrements  $j$  one more time. This decrement leads to a comparison where  $a[j] \leq v$ .
- This is the **second extra comparison**, which evaluates to true, causing the loop to exit.



## Quick Sort: Average-Case Analysis

- Total number of comparisons in the first partition step =  $(n - 1) + 1 + 1 = n + 1$



## Recurrence Relation for Average Comparisons:

- After partitioning, the array is divided into two subarrays:
  - Left Subarray: Elements less than the pivot.
  - Right Subarray: Elements greater than the pivot.
- Size of Subarrays:
  - Left Subarray:  $k - 1$  elements.
  - Right Subarray:  $n - k$  elements.
- $k$  is the position of the pivot in the sorted array (i.e., it is the  $k$ -th smallest element).
- Probability of Pivot Position: Since each element is equally likely to be chosen as the pivot, the probability that the pivot is the  $k$ -th smallest element is  $\frac{1}{n}$  for  $k = 1, 2, \dots, n$



## Recurrence Relation for Average Comparisons

$$C_A(n) = (n + 1) + \frac{1}{n} \sum_{k=1}^n [C_A(k - 1) + C_A(n - k)]$$

- $n + 1$ : The comparisons made in the first partitioning step.
- $\frac{1}{n}$ : Probability of pivot being the  $k$ -th smallest element.
- $C_A(k - 1)$ : Expected comparisons to sort the left subarray.
- $C_A(n - k)$ : Expected comparisons to sort the right subarray.



## Solving the Recurrence:

- Multiply both sides of the recurrence by  $n$  to simplify:

$$nC_A(n) = n(n+1) + 2[C_A(0) + C_A(1) + \cdots + C_A(n-1)]$$

- Replace  $n$  with  $n-1$ :

$$(n-1)C_A(n-1) = (n-1)n + 2[C_A(0) + C_A(1) + \cdots + C_A(n-2)]$$

- Subtract the second equation from the first:

$$nC_A(n) - (n-1)C_A(n-1) = 2n + 2C_A(n-1)$$



## Solving the Recurrence:

- Simplifying further:

$$nC_A(n) - (n-1)C_A(n-1) = 2n + 2C_A(n-1)$$

$$nC_A(n) - (n-1)C_A(n-1) - 2C_A(n-1) = 2n$$

$$nC_A(n) - (n+1)C_A(n-1) = 2n$$

- Dividing both sides of the equation by  $n(n+1)$ :

$$\frac{C_A(n)}{(n+1)} = \frac{C_A(n-1)}{n} + \frac{2}{(n+1)}$$



# Quick Sort: Average-Case Analysis

## Solving the Recurrence: Substitution Method

- Substituting recursively, we get:

$$\begin{aligned}\frac{C_A(n-1)}{(n)} &= \frac{C_A(n-2)}{(n-1)} + \frac{2}{n} \\ \frac{C_A(n-2)}{(n-1)} &= \frac{C_A(n-3)}{(n-2)} + \frac{2}{n-1}\end{aligned}$$

- Continue this process until reaching  $C_A(1)$ .
- After  $n-1$  steps:

$$\begin{aligned}\frac{C_A(n)}{(n+1)} &= \frac{C_A(1)}{(2)} + 2 \left( \frac{1}{n+1} + \frac{1}{n} + \frac{1}{n-1} + \frac{1}{3} \right) \\ &= \frac{C_A(1)}{(2)} + 2 \sum_{k=3}^{n+1} \frac{1}{k}\end{aligned}$$

- Each substitution adds a term  $\frac{2}{k+1}$  to the sum.
- The sum accumulates terms of the form  $\frac{2}{k}$  starting from  $k = n+1$  down to  $k = 3$ .



## Approximation Using Integral

- We need to find the sum of the series:  $\sum_{k=3}^{n+1} \frac{1}{k}$ .
  - This is a partial sum of the harmonic series, excluding the first two terms ( $k = 1$  and  $k = 2$ ).
- Upper bound using integration:
  - The harmonic series can be approximated by the natural logarithm:

$$\sum_{k=3}^{n+1} \frac{1}{k} \leq \int_2^{n+1} \frac{1}{x} dx = \log_e(n+1) - \log_e 2$$

- The integral of  $\frac{1}{x}$  from  $x = a$  to  $x = b$  equals  $\log_e a - \log_e b$ .
- The integral provides an upper bound for the sum.



## Quick Sort: Average-Case Analysis

The recurrence equation is:

$$\frac{C_A(n)}{(n+1)} = \frac{C_A(1)}{(2)} + 2 \sum_{k=3}^{n+1} \frac{1}{k}$$

Multiply both sides by  $n+1$ :

$$C_A(n) = (n+1) \left( \frac{C_A(1)}{(2)} + 2 \sum_{k=3}^{n+1} \frac{1}{k} \right)$$

Since  $C_A(1) = 0$  (sorting one element requires zero comparisons), we have:

$$\begin{aligned} C_A(n) &= (n+1)(0 + 2(\log_e(n+1) - \log_e 2)) \\ &= 2(n+1)(\log_e(n+1) - \log_e 2) \\ &= 2(n+1) \log_e \left( \frac{n+1}{2} \right) \end{aligned}$$



# Quick Sort: Average-Case Analysis

From the previous approximation, we conclude:

- The dominant term is  $n \log_e n$ .
- Therefore,  $C_A(n) = O(n \log n)$ .
- **Note:** We can use base 2 logarithms for simplicity in computer science contexts.